

Virtual Disaster

**A Fan Fiction Script by:
Charles E. Root Jr.
Copyright 2007 All Rights Reserved.**

Star Trek®, Star Trek: The Next Generation®, Star Trek: Deep Space Nine®, Star Trek: Voyager®, Star Trek Enterprise® and all associated marks and characters are registered trademarks of CBS/Paramount Television. All rights reserved. The use of anything related to "Star Trek" in this piece of fiction is not meant to be an infringement on CBS/Paramount Television property rights to "Star Trek."

OPENING TEASER

The scene opens with a very tight shot on Kirks face, with Kirk looking very concerned.

KIRK

Have you ID'ed the target, Mr. Spock?

SPOCK
(off screen)

There are now four targets of still unconfirmed identity

CAMERA BEGINS TO SLOWLY PAN BACK

KIRK

Mr. Leslie bring the ship to alert level 5 and notify fleet command of the situation.

AS THE CAMERA CONTINUES TO PAN BACK IT IS REVEALED THAT KIRK AND CREW ARE NOT ON THE BRIDGE OF THE USS ENTERPRISE NCC 1701, BUT ON THE BRIDGE OF THE USS ENTERPRISE CVN-81 AS IT POWERS IT'S SELF ACROSS THE WATERS OF THE PACIFIC. THEY ARE DRESSED IN MODERN DAY ABET SLIGHTLY CHANGED U.S. NAVY UNIFORMS.

FADE TO BLACK

Opening Credit Sequence

ACT 1.

ON THE BRIDGE OF CVN-81 THE US NAVY'S 4TH AIRCRAFT CARRIER IN THE CVN 21 CLASS. THIS PUTS THE TIMELINE SOMEWHERE AROUND 2021 -WIDE SHOT- SHOWS THE BRIDGE TO BE UTTERLY MODERN FLAT PANELS EVERYWHERE FORESHADOWS THE BRIDGE OF ENTERPRISE NX-01

SPOCK

(now revealed that even in this past time he still has his trademark Vulcan ears)

Captain the radar cross profile have identified the boogies as MIG 36's

KIRK

Where the hell did they come from?

SPOCK

Sir the USS Ticonderoga is indicating her radar picked them up shortly after they went feet wet off the coast of the Chinese mainland, her guided missiles are locked on all four targets and are ready to fire on your command.

KIRK

Tell them to hold tight Mr. Spock I want our birds to get a chance to see what their intentions are before we start blowing them out of my sky.

SWITCH TO INTERIOR OF A F-35 (Joint Strike Fighter)

DESALLE

Boogies are 30 nautical miles out closing at 920 knots. Ok boys make sure your weapons are hot, I don't want get caught with our shorts down on this.

(UNIDENTIFIED AMERICAN VOICE)

Aye Sir, weapons hot.

DESALLE

Sir they're closing fast, but still haven't shown any aggressive stance, no radar locks, no laser targeting. What are our ROE's

KIRK

Mr. Desalle Rules of Engagement say unless they break the 12 mile exclusion zone of the surface group or target your aircraft we're all here in international waters regardless of what the Chinese government says to the contrary, let's see if they're simply going sight seeing.

DESALLE

Aye Sir! Blue Squad you heard the man, no action unless provoked, of course if we're all just up here sight seeing we should take pictures right? Photo recon gentlemen take as much digital bytes as you can.

THE TWO GROUPS OF PLANES CLOSE IN ON EACH OTHER AND PASS CLOSELY IN AN ORGY OF NOISE AND SLEEK SPEED.

DESALLE

Went right by us sir, turnin and burnin to tail em.

FLASH TO AN INTERIOR OF A RUSSIAN MIG 35 AND THE PILOT PRESSING A RED BUTTON OF AN OBVIOUSLY NON STANDARD PIECE OF COCKPIT EQUIPMENT.

CUT BACK TO DESALLES COCKPIT WHERE THE HEADS-UP SCREEN FLICKERS GOES DEAD AND THEN IMMEDIATELY COMES BACK ON

DESALLE

What the hel..?

(Desalle's professionalism stops him from saying anything more, that and a change in the MIGs course)

Sir, looks like they're turning away from the group, shall we follow?

KIRK

We're reading that here too Mr. Desalle stay on station for the next 15 minutes and then come home for fuel, we'll send up black flight to replace you and begin a regular C.A.P.

(turns to Spock)

Thoughts?

SPOCK

The Chinese of course dispute that this is international waters and with the significant tension since Taiwan's stated independence and held elections last month, they could see our presence here as an act of aggression.

KIRK

Well they can argue that point to Washington, for now we stay right here. I want to see the photos from Blue Squad as soon as they're downloaded and filtered.

SPOCK

Aye Sir!

SWITCH TO A SCENE OF A UTILITARIAN OFFICE A MAN SITS AT A DESK DRESSED IN A CHINESE MILITARY UNIFORM BEHIND HIM HANGS THE FLAG OF THE PEOPLES REPUBLIC OF CHINA

CHINESE OFFICER

(Speaking to a person off camera)

It is done, now we shall see if all the money my government is paying you is worth it.

THE CAMERA MOVES TO THE OTHER PERSON TO REVEAL THAT IT IS CHEKOV DRESSED IN A RUSSIAN MILITARY UNIFORM, RANK OF GENERAL

CHEKOV

I assure you Colonel it is. Very soon our American “friends” will have one of the largest nuclear emergencies they’ve ever faced.

THE SCENE SWITCHES TO THE INTERIOR OF THE ENTERPRISES NUCLEAR REACTOR ROOM, SCOTTY IS OFF TO THE SIDE TAKING READINGS. THE CAMERA BEGINS TO QUICKLY ZOOM IN TO THE REACTOR WHERE AROUND ONE OF THE COOLING RODS A CLUMP OF SOMETHING MYSTERIOUS BEGINS TO GROW.

FADE TO THE USS ENTERPRISE 1701 ORBITING A CLASS M PLANET

FADE TO THE BRIDGE SULU IN THE CAPTAINS CHAIR.

SULU

(Staring around bridge as he dictates)

Ships Log Stardate 6828.22, Commander Hikaru Sulu in temporary command. Captain Kirk , Mr. Spock and several other command officers and crew continue to undergo training and testing of a very experimental holographic reality simulation system. The entire area of cargo bay 3 has been converted for this purpose, and it continues to draw massive amounts of power from the warp engines and ships computer in order to accurately and realistically create its simulation.

SULU TURNS TO 3 NON-STARFLEET PERSONNEL STANDING AT THE ENGINEERING CONSOLE.

SULU

How much longer?

HOLOTECH 1

We're ending the simulation testing right now Commander.

SULU

Very good, I'd hate to hand Captain Kirk his ship back completely drained of power, not to mention having to answer to Mr. Scott.

SCENE CHANGES TO KIRK AND SPOCK ON THE BRIDGE OF ENTERPRISE
CVN-81

COMPUTER VOICE

Holographic Simulation completing in 3..2..1, Disengaged.

THE WORLD AROUND KIRK AND SPOCK SHIMMERS SNAPS BACK TO FULL
CLARITY, CHANGES TO A RED HUE AND THEN THERE'S COMPLETE
BLACKNESS

SPOCK

Computer lights.

THE LIGHTS SNAP ON TO REVEAL, KIRK, SPOCK, SCOTTY, McCOY,
DESALLE, CHEKOV AND SEVERAL OTHER CREW MEMBERS STANDING IN
CARGO BAY 3 AROUND THEM ARE MASSIVE FREE STANDING PANELS.
IN FRONT OF THEM ARE RAISED PLATFORMS THEY ARE BLACK WITH
YELLOW SQUARES ON THEM FORESHADOWING A DAY 70 YEARS IN THE
FUTURE WHEN THIS TECHNOLOGY MAY BE MORE COMMONPLACE.
CABLES CONNECT EVERYTHING TOGETHER. EVERYONE IS WEARING A
BLACK JUMPSUIT COVERED WITH SENSORS, ON THEIR HEADS ARE SMALL
HEADBANDS. IN THE CORNER STANDS A LARGE COMPUTER WITH CABLES
GOING IN TO IT. NEXT TO THE COMPUTER ARE HOLOTECHS

KIRK

An impressive demonstration of technology gentlemen.

HOLOTECH 2

Thank you Captain, we've been developing this prototype for 7 years now, it is the only one in existence. Our hope is that we can incorporate it on to Starships as a training and educational tool.

CHEKOV

..or recreation!

HOLOTECH 3

We don't ever envision a time when a Starships power output could realistically support holographic technology of this detail for anything more than essential learning needs.

Mr. SCOTT

Never say never Laddy, but I must give ya credit where credit is due. I felt as if I were completely and totally on a historic naval vessel.

SPOCK

From the preliminary reports I've read, are we to understand most of the technology is to use a human term "off the shelf"

HOLOTECH 3

That's correct Mr. Spock, The platforms and back walls produce standard holographic projections, much like in the Stellar Cartography lab or in your bridge station console viewer, they also incorporate tractor beam technology to create a treadmill effect when you walk. Reverse tractor beams create false surfaces to sit or lie on. When we first started this project none of the simulations could be where people might have to sit.
(chuckles)

HOLOTECH 2

Among other things the suits you wear contain a thin layer of shape memory metal between the fabric that can stiffen and relax the suit in to any position, this creates the illusion of solid surfaces. When you pick up a glass the computer determines the glasses shape and restricts your hand from closing any further than the size of the hologram.

HOLOTECH 3

Finally the headbands send minute electrical pulses directly to your cochlea to create sounds that aren't really there and block out sounds from adjoining holographic

platforms, unless of course you're directly interacting with them for sake of the simulation.

SPOCK

Fascinating

HOLOTECH 3

Someday we hope to stimulate the olfactory nerves to stimulate smells, and eventually transporter technology to beam in items that you may ingest or put on your person, but that's a far way off.

KIRK

Gentlemen I've enjoyed your demonstration and may have some additional questions before I send my report to Starfleet headquarter. Until then my crew is at your disposal to help finish your experiments.

HOLOTECH 2 & 3

Thank you, Captain.

KIRK TURNS WITH SPOCK AND BOTH LEAVE CARGO BAY 3

END ACT 1

ACT 2.

KIRK SITS ON THE BRIDGE OF THE ENTERPRISE 1701, NORMAL BRIDGE
ACTIVITY HAPPENS AROUND HIM

KIRK

Captains Log Stardate 6828.25. The holographic simulation team is preparing to leave the Enterprise and have indicated that they will begin beaming their equipment back down to the planet within the hour. My preliminary report on the test has been favorable.

We are to rendezvous with the Constitution and Captain Jefferies tomorrow to assist in their study of the neutron star RX J1899

UHURA

Captain the holographic team signals that they are beaming down with this last batch of equipment.

KIRK

Thank you lieutenant, Mr. Sulu prepare to break orbit.

SULU

Aye sir.

THEN ENTERPRISE PULLS AWAY FROM THE PLANET AND ENTERS WARP SPEED IN A STRETCH OF THE SHIP AND A FLASH OF LIGHT.

SCENE CHANGES TO THE BLACK OF SPACE WITH THE ENTERPRISE EMERGING FROM WARP SPEED IN ANOTHER FLASH OF LIGHT.

THE CAMERA FOLLOWS THE ENTERPRISE AND ZOOMS BACK TO REVEAL THE USS. CONSTITUTION NCC 1700 AND BEYOND THAT IN THE DISTANCE A SPHERE OF BLUE CRACKLING ENERGY, MOSTLY DARK PATCHES COVER IT, WITH RIBBONS OF LIGHT POKING THROUGH IT HERE AND THERE.

THE NEUTRON STAR IS SLOWLY "EATING" IT'S MUCH LARGER COMPANION STAR. A STEADY STREAM OF GAS LEAVES THE RED GIANT AND FUNNELS TOWARDS IT.

A CAPTION SAYS *NEUTRON STAR RXJ1899 SIX HOURS LATER*

KIRK

Uhura open a channel to the Constitution.

UHURA

Aye sir.

KIRK

Captain Jefferies, good to see you again!

JEFFERIES

Captain Kirk, a pleasure as well. How's the pride of the fleet?

KIRK

Very pleased to be working on a scientific mission for a change, instead of dealing with issues of galactic importance.

JEFFERIES

Well don't get too comfortable, we've been getting steadily more erratic readings from this firecracker over the last couple of days.

With your permission we'd like to transmit all of the data we have so Mr. Spock and the rest of your scientific crew can start pouring over it.

KIRK

Of course Captain, and if your schedule permits would you and your first officer please join me for dinner tonight?

JEFFERIES

Commander Shepard was hoping you'd ask that, she's wanted to meet you for a long time.

KIRK

Excellent I'll meet you in our transporter room at 18:00 hours.

JEFFERIES

I'll bring the dessert. Jefferies out.

KIRK

Mr. Spock, please coordinate with the Constitution's Science Department to start receiving data on the neutron star, so we can start work right away.

Also if you would be kind of enough to join Captain Jefferies, Commander Shepard and myself for dinner.

SPOCK

Of course Captain.

THE SCENE CHANGES TO THE TRANSPORTER ROOM. KIRK SPOCK AND A TRANSPORTER OPERATOR ARE STANDING THERE. SPOCK AND KIRK ARE TALKING BUT WE ARE UNABLE TO HEAR THEM OVER THE DIN OF THE TRANSPORTER BEAM AS JEFFERIES AND SHEPARD BEGIN TO COALESCE

JEFFERIES

Permission to come aboard Captain

KIRK

Granted. Welcome to the Enterprise.

JEFFERIES

Captain, Commander, this is my first officer Amanda Shepard.

SHEPARD

A pleasure to meet you Sir, (she shakes Captain Kirk's hand, turns to Spock and gives the Vulcan hand salute) Greetings Mr. Spock

JEFFERIES

Mr. Spock I assume you received our data by now.

SPOCK

The Captain and I were just discussing that very issue as you beamed over. We did indeed receive your data, but it needed to be transmitted twice. The first time our computer system failed to store the information. Mr. Scott and the Information Sciences team are looking in to the anomaly as we speak.

JEFFERIES

Well from what I've heard about Mr. Scott, I'm sure the problem is in good hands.

KIRK

Lady, Gentleman, shall we?

THE SCENE SWITCHES TO KIRKS QUARTERS WHERE EVERYONE SITS AROUND A TABLE THAT HAS BEEN SET UP FOR DINNER. EVERYONE SEEMS ABOUT DONE AS PLATES HAVE ONLY THE REMNANTS OF WHAT LOOKED LIKE A LARGE DINNER ON THEM.

EVERYONE IS RELAXED, IN A HAPPY MOOD (except Spock of course) AND HAS
A DRINK IN THEIR HAND OR ON THE TABLE.

KIRK

I'm glad you could both join us for dinner

JEFFERIES

Well I was worried that Amanda might start a mutiny if we didn't.

SPOCK

Are moral conditions on the Constitution of a concern right now Captain?

KIRK

Matt was joking Mr. Spock.

SPOCK

One wouldn't think mutiny is a joking matter.

JEFFERIES

I see your Vulcan crew members are as much a laugh riot as mine Jim.

KIRK

Well fortunately Mr. Spock isn't in charge of the entertainment aboard the ship.

On another note I'm looking forward to and I'm sure Mr. Spock is also in investigating
this neutron star

SPOCK

Indeed, the preliminary data suggest the star is undergoing a period of transition.

SHEPARD

That's correct Mr. Spock, our astronomers on board the Constitution feel that we may be
witnessing either a possible nova event, or depending on additional readings if the
neutron star consumes more than 3 solar masses before it goes nova, the possibility of the
birth of a black hole.

We currently have Starfleet earth orbit telescopes viewing the star as it was 3200 years ago and sending us daily updates via subspace relay so we can compare visual data from then to our current onsite data.

Starfleet is also dispatching the USS Hubble, to a position in space 1200 light years from our position so that we may get another set of visuals from the star as it was back then.

SPOCK

A judicious use of the limiting nature of light speed.

SUDDENLY THE ROOM LIGHTS FLICKER AND THE SHIPS COMPUTER ANNOUNCES IN A GARBLED VOICE “FAILURE ON CATAPULT 2”

SCOTTY CALLS OVER THE INTERCOM

SCOTT

Scott to Kirk!

KIRK

Kirk here, what’s going on Mr. Scott?

SCOTT

Captain ye, better come down to the main computer core, we may have a problem.

KIRK

On my way Mr. Scott.

Captain, Commander Shepard, if you’d like you can accompany me. Mr. Spock, would you please go to the bridge and monitor from there.

SPOCK

Yes Captain.

JEFFERIES

Certainly Captain.

INTERIOR MAIN COMPUTER CORE – MINUTES LATER.

KIRK

Report Mr. Scott

SCOTT

Captain, we've been running diagnostics on the system and it appears that holographic simulation that we were testing somehow migrated it's programming to the ships main computer, and as far as we can tell it's initiated itself.

KIRK

Didn't we network the holographic control computer to the ships computer so that they could communicate power requirements for the holographic equipment?

SCOTT

Aye sir, that we did, but there shouldn't have been any simulation program communication!

KIRK WALKS OVER TO A COM PANEL AND PUNCHES THE BUTTON

KIRK

Kirk to bridge

UHURA

Uhura here sir.

KIRK

Uhura call the scientist on Bontula 4 and tell them we have a problem with the holographic technology we recently finished testing for them.

Tell Mr. Spock to prepare to break station holding, we may have to go back to Bontula if this is a larger problem then we can handle.

UHURA

Aye sir

KIRK

Kirk out.

Mr. Scott what's your evaluation of the situation.

SCOTT

Well none of our programmers here are very versed in holographic computer languages, and it would appear the program is requiring more and more memory as it continues to run.

We think that is why the first set of data on the neutron star failed to download, the holographic program was holding a massive amount of memory open for itself in case it needed it.

KIRK

Captain, we may have to delay our assistance with your mission, our previous assignment appears to have decided to stow away in our ships computer.

SUDDENLY THE SHIP ROCKS VIOLENTLY

SPOCK

(over intercom)

Red Alert, all hands Red Alert!

Captain Kirk to the Bridge.

Captain Jefferies to transporter room 3

JEFFERIES WHIPS OUT HIS COMMUNICATOR

JEFFERIES

Jefferies to Constitution!

VOICE

Captain we think the neutron star just went critical, it blasted a massive amount of stellar material directly at us

KIRK

Captain, you'll forgive me if I don't walk you back to the transporter.

THE SHIP ROCKS VIOLENTLY AGAIN – THERE'S AN EXPLOSION IN THE
COMPUTER CORE AND THE ROOM GOES DARK

END ACT 2

ACT 3.

EMERGENCY LIGHTS FLICKER ON CAPTAIN JEFFERIES IS LIGHTLY PINNED
UNDER SOME FALLEN DEBRIS, KIRK AND SHEPARD RUN OVER TO HIM

KIRK

Matt!

JEFFERIES

I'm fine, I'm fine, just help me out from under this mess!

KIRK PULLS JEFFERIES OUT, HE STANDS AND THEY EXCHANGE KNOWING
GLANCES AT EACH OTHER

KIRK

Good luck Captain! Scotty I'm going to the bridge, report to me with any new
information.

SCOTTY

Aye Sir!

KIRK AND JEFFERIES/SHEPARD HEAD OFF IN DIFFERENT DIRECTIONS

SHOT CHANGES TO KIRK ENTERING THE BRIDGE FROM THE TURBOLIFT,
THE COMMAND CHAIR IS EMPTY, SPOCK IS STANDING OVER HIS SCIENCE
STATION, THE BRIDGE IS HEAVILY DAMAGED.

KIRK

Report!

SPOCK

Captain, the neutron star has gone critical and collapsed in to a black hole. The energy
wave released from the explosion has heavily damaged both us and the Constitution our
Warp Drive, Inpulse engines, Shields and Transporters are off-line, Dr. McCoy reports of
heavy casualties.

KIRK

Casualties, How many?

SPOCK

No fatalities, 122 crewman injured.

KIRK

That's a lot of crew, institute emergency medical procedures and have EMT trained personnel report to Dr. McCoy

SPOCK

There is some further distressing news.

KIRK

Don't keep me in suspense Mr. Spock

SPOCK

When the shockwave from the collapsing star hit us and the Constitution, a portion of the wave bounced off the Constitution's shields and hit us. That rebounded energy has begun to push us towards the black hole.

KIRK

That is VERY distressing Mr. Spock. How much time before we reach the event horizon?

SPOCK

At our current rate of speed, I estimate 17.22 hours

THE INTERCOM WHISTLES

JEFFRIES (V.O)

Jefferies to Bridge!

KIRK

Kirk here!

JEFFRIES

Captain, it looks like we have some similar problems on our hands. Your transporters are down and so are the Constitutions, think you can lend me one of your shuttles so I can get back to my ship?

KIRK

Certainly Captain, but I need you to return the favor once you get over there, it looks like we are drifting towards the newly formed black hole only stone throws away and need you to tractor beam us to safety.

JEFFERIES

Done, thank you Captain Jefferies out.

SPOCK

Captain, while still dangerously close, our distance is considerably further from the event horizon than a stones throw if you are basing your throw on earth normal gravity.

KIRK

An old saying Mr. Spock, but thank you for the clarification

A GLORIOUS WIDE SHOT OF THE SHUTTLE KENNEDY LEAVING THE ENTERPRISE AND HEADING TOWARDS THE CONSTITUTION. WE CAN SEE THE DAMAGE TO BOTH SHIPS AND IN THE BACKGROUND THE SWIRLING MASS OF THE BLACK HOLE

THE SCENE SWITCHES BACK TO THE BRIDGE

THE INTERCOM WHISTLES AGAIN

KIRK

Now what.

SCOTTY (V.O)

Scott to bridge

KIRK

Scotty, we're in a bad part of town, I need you to get the engines back on-line.

SCOTTY

Unfortunately Captain, we may have an even bigger problem than that.

KIRK

Bigger than getting crushed to death by a black hole?

SCOTTY

No Sir, but more immediate, that last explosion completely disconnected the main computer from the rest of the ship, without any subsystem control programs to worry about the computer dedicated itself to running the holographic program 100%

KIRK TAKES THIS IN

KIRK

Then you're saying...

SCOTTY

Aye sir, even if we did have the engines online, there is no way to control them, we'd be sittin' in neutral revving our motor, or worse we may even push ourselves closer to that cosmic beastie.

KIRK

Fortunately Mr. Scott we've got a back-up plan, the Constitution will be giving us a tow, to a safe distance where we can concentrate on repairs.

SCOTTY

Very good sir! I'll keep you updated from down here, Scott out!

UHURA

Sir, the Constitution is hailing us, it's Captain Jefferies.

KIRK

Put him on Screen

UHURA

Audio only, Captain, the Constitution, is indicating their internal visual system is down

KIRK

(sighs)

Matt, seems like you've got your own set of issues.

JEFFERIES

Ya, Jim we do and unfortunately one of those problems is our tractor beam, it's completely destroyed. My Chief Engineer says there's no way to repair it until we reach a starbase.

THE REALITY OF THIS STRIKES KIRK

KIRK

Matt! Do you still have your engines?

JEFFERIES

We sure do, just no way to tow you, but that's ok, just latch on to us with yours and we'll drag you out of here.

KIRK

Captain, we actually may be looking at an evacuation of the Enterprise to your ship, we've got less the 18 hours before we drift across the point of no return with that black hole and that holographic program you got introduced to in our computer core has completely locked out ship functions, there's no way to turn on our tractor beam.

JEFFERIES

Understood Captain, what do you want us to do.

KIRK

Hold tight, for bit, while I have a meeting with my senior staff and I'll get back to you with our status

JEFFERIES

Understood, standing by, Jefferies out.

KIRK

Uhura tell Mr. Scott and Dr. McCoy to meet us in the conference room, Spock you're with me, Sulu you have the Conn

UHURA

Aye Sir.

SULU

Aye Sir!

KIRK AND SPOCK LEAVE THE BRIDGE AND THE SCENE CHANGES TO THEM ENTERING THE CONFERENCE ROOM, SCOTTY AND BONES ARE ALREADY THERE.

McCOY

This better be damn important Jim, I've got a sickbay and two cargo bays filled with injured crewman, I don't have time for an afternoon chat!

KIRK

Calm yourself doctor, if we don't come up with a solution to our immediate problem, injuries will be the least of our concerns.

McCOY BACKS DOWN

KIRK

Gentlemen you are aware of our current situation, our engines are damaged, the Constitution cannot tow us, and we have no control over the ship. Unless any of you have any idea, we will need to abandon the Enterprise and transfer the crew to the Constitution

SCOTTY

Captain, the engines aren't damaged that badly, I figure I could have warp drive up in about an hour, but without computer control it's useless, we've been concentrating on repairing that.

KIRK

Have you discovered anything?

SCOTTY

Aye, the computer is basically using all it's resources to maintain the American-Sino Cold War scenario we were running in that holographic rigga-ma-roe we had set up in cargo bay 3. It seems to be stuck waiting for Chekov's character to interact with something on the Enterprises nuclear reactor.

KIRK

Do you think, if it received the data it's waiting for, it would release control of the computer.

SCOTTY

No way to tell sir, I've never encountered the program before.

SPOCK

Perhaps, the scientist back on Bontula, will have that answer

KIRK

Yes, Spock, they very well may

KIRK CALLS UHURA

KIRK

Uhura did you ever call the scientist on Bontula?

UHURA

Yes sir, I was in the process of calling them when the first explosion hit, before we lost the computer I did get an indication that the signal was sent.

KIRK

Then let's hope they got it. Will we be able to receive a reply.

UHURA

Not directly sir. Long range communications are controlled by the main computer, but short range comms are independently controlled, like communicators. I have set up a link with the Constitution and we are using their LRC to wait for a reply.

KIRK

Good work Lieutenant, keep me apprised. Kirk out.

SPOCK

Commander, you indicated that you could get the warp drive back online

SCOTTY

Aye, it was one of the least affected systems.

SPOCK

Then I would suggest you begin repairs there. If the ship for some reason cannot be evacuated before it crosses the event horizon of the black hole, and we manually initiate the warp engines to create a subspace field around the ship, it is theoretically possible to exist within the event horizon, this would allow for more time to rescue the crew if the Constitution were to do the same and we overlapped subspace fields. The Constitution could then enter warp speed and escape back over the event horizon.

McCOY

Spock are you out of your Vulcan mind! You're not really suggesting we transfer crew members INSIDE a black hole! Besides nothing, not even light can escape a black hole.

SPOCK

Doctor, I was merely offering a backup plan in the event we are unable to regain control of the computer, and I needn't remind you that warp speed is several hundreds of times faster than light speed. Furthermore if you remember your basic subspace physics, gravity is not as proportionally effective in subspace as it is in normal space. While encased in a subspace bubble we should experience very little affect from the singularity that lies beyond the event horizon, as long as we remain close to the event horizon itself.

McCOY

I experience very little affect from the crewman common bathrooms, doesn't mean I want to go in there!

KIRK

Gentlemen, please, we need

JUST THEN THE INTERCOM WHISTLES

UHURA (V.O.)

Captain I have the scientist from Bontula on long range relay from the Constitution.

KIRK

Thank you Lieutenant, pipe it down here.

THE TRIANGULAR VIEW SCREEN IN THE MIDDLE OF CONFERENCE ROOM TABLE COMES TO LIFE, AND THE IMAGE OF ONE OF THE SCIENTISTS WE SAW EARLIER FROM THE ORIGINAL HOLOGRAPHIC TEST IS ON THE SCREEN.

HOLOTECH 2

Captain Kirk, how can be of assistance?

KIRK

You can tell me how to rid my ships computer system of your holographic diversion!

HOLOTECH 2

I don't understand sir, we received a message stating you were drifting towards a blackhole.

KIRK

We are! And it's because the holographic computer program you tested on my ship has somehow incorporated itself in to the ships main computing core and now is taking up so many resources we are unable to control the Enterprise! (pauses)

It seems to be waiting for an event to happen in the program.

HOLOTECH 2

(hesitatingly)

That's..That's improbable, sir. The program was never installed on to your computer core only the memory was used to perform calculations and feed them back to the main holographic computer for usage.

KIRK

Well you know what's very probable? In less then 18 hours, this ship will be crushed like an eggshell and when I attempt to steer my ship, the computer tells me "all systems resources are currently committed to holographic program Test China 1"

KIRK PRESSES A BUTTON NEAR THE INTERCOM

SHIP COMPUTER VOICE

All systems resources are currently committed to holographic program Test China 1

KIRK

See.

HOLOTECH 2

Captain if the holographic control program is truly running on your computers, It will need an object delivery code interface, may I be authorized to give some verbal commands to your computer system?

KIRK

Spock?

SPOCK

I see no additional damage that could be done.

KIRK

Do it.

SPOCK PRESSES SOME BUTTONS ON HIS COMPUTER CONSOLE AT THE END OF THE BRIEFING ROOM TABLE

SPOCK

The computer will now accept any non ship critical command from any voice in the room.

HOLOTECH 2

Computer, display holographic program, Test China 1 in diagnostic text mode, display the results on this screen and scroll to current program event entry.

THE SCREEN THE SCIENTIST IS ON SWITCHES TO A PROGRAMMING INTERFACE A PAGES OF TEXT SCROLL BY, UNTIL IT STOPS AT A TEXT OF INFORMATION AND FLASHES THE TEXT IN RED.

HOLOTECH 2

Computer end diagnostic mode.

THE SCIENTIST REAPPEARS ON THE SCREEN

Captain! I know what the problem is, the code has been altered, but more importantly I know by who, his command ID is preceded by the code change.

KIRK
Who!?

HOLOTECH 2

Lieutenant Pavel Chekov

SCENE FADES AWAY WITH STARTLED LOOKS FROM ALL IN THE
CONFERENCE ROOM

END ACT 3

ACT 4

THE SCENE OPENS WITH STARTLED FACES AROUND THE BRIEFING ROOM
TABLE

SPOCK

I doubt Mr. Chekov's programming skills are adequate enough to alter a program of this sophistication.

KIRK

Get him down here.

SPOCK REACHES OVER AND ACTIVATE THE COMM NEXT TO HIS LIBRARY
COMPUTER

SPOCK

Spock to the bridge, Mr. Chekov you will report to the briefing room immediately.

KIRK

(To the holotech on the screen)

Can you determine what the alteration is.

HOLOTECH 2

Without a thorough examination of the code I can't say for sure, but it appears to be another object added to the program.

KIRK

Another object?

HOLOTECH 2

Yes Captain, all the items that you interact with or even may interact with inside the simulation need to be first created in the holographic programming language matrix. We try to think of everything that might occur or be needed but it is a daunting task, and the program can't take in to account something unexpected.

Say you were to suddenly announce within the last simulation that you were going to go down to the flight deck and feed an elephant, when you got down there, there'd be no elephant waiting for you, seeing that we have yet to program one in to the object database.

SCOTTY

So much for opening a zoo.

CHEKOV ENTERS THE BRIEFING ROOM

CHEKOV

Reporting as order sir.

KIRK

Mr. Chekov, it has come to our attention that you altered the computer code within the holographic simulation we tested yesterday, is this true?

SPOCK PRESSES A BUTTON AND THE TRI-VIEWER ONCE AGAIN DISPLAYS THE ALTERED CODE.

CHEKOV LOOKS AT IT FOR A SECOND

CHEKOV

Ah, you discovered my secret weapon sir!

KIRK

Secret weapon?

CHEKOV

Yes sir, it was how I was going to win the simulation against you.

SPOCK

Then you freely admit that you altered the code.

CHEKOV

Well sir, the idea was mine, but I didn't alter the code.

SCOTTY

Laddie, It's got your command code right here.

SPOCK

Mr. Scott is right, the code is prefaced by your command code.

CHEKOV

Sir, I only used my command code to store the program on the ships computer.

KIRK

Chekov, let me be blunt, we are hours away from being crushed to death by a black hole because we have no computer control, we have no computer control, because the holographic program is running on our computer system and won't release resources so that we can control the ship, all indications point that it is your alteration that caused the mishap, I want to know everything you know about this situation.

CHEKOV

Of course sir, I certainly didn't attempt anything devious to happen outside the program, but about two weeks ago, when you announced the test and asked for volunteers, I began to pour over the preliminary information forwarded to us by the scientist on Bontula.

I knew that I was going to be your prime adversary in the simulation and didn't think I had a chance against you without some sort of unexpected edge.

I took the liberty of contacting one of the scientist on Bontula and arranged for a barter of sorts.

KIRK

What sort of barter?

CHEKOV

Well sir, you probably know that Bontula is a “dry” planet because native Bontulans cannot digest alcohol, it is nearly impossible to make a properly civilized Russian drink there.

One of the scientist Dr. Valinny Titov is from Ekaterinburg, a town my cousin is from.

KIRK

Get to the point Mr. Chekov

CHEKOV

Yes Sir. Well I contacted him and had him create a holographic object for me to interact with inside the simulation. In trade I gave him a bottle of some of the finest vodka in this quadrant.

SCOTTY

(incredulous)

You traded vodka for computer code.

SPOCK

What object did you have him create for you?

CHEKOV

A high energy negative electron tachyon producer.

It took him less then a day to create it. He sent it to me via subspace transmission and I stored it on our computers so I could use it in the simulation, that is why my command is attached to it.

THE TRI-VIEWER ONCE AGAIN CHANGES TO THE HOLOTECH

HOLOTECH 2

Captain I'm beginning to get a clearer picture of what has happened.

KIRK

I'm glad someone is.

HOLOTECH 2

The holo program is adaptive, because an object can be used in a myriad of ways, and we can't think of every one of them, we program a set of common sense instructions, like all objects fall to the ground on a planet, or objects thrown at another object will break or bounce off depending on mass and material. We allow these instructions to interact with one another and the system to make changes as necessary, this allows for a more realistic simulation.

When Mr. Chekov saved the object on the Enterprise's computers in order for the program to interact with it, it would have had to create an object interface, through that interface, the program likely copied a good portion of itself to your systems.

SPOCK

Mr. Chekov what did you intend to do with your tachyon producer?

CHEKOV

Blow up the Enterprise's nuclear reactors.

KIRK

What!?

CHEKOV

Well sir it was like I said, I was going up against the best, I figured if I diverted your attention away from me and had you have to deal with an emergency on your ship, I could win the scenario.

I assume it is waiting for the second tachyon burst, from my location on the mainland. The first was when the MIGS and F35 Lightings past each other in combat, the tachyon producer was on one of the MIGS.

KIRK

Unfortunately Mr. Chekov you created a situation in real life where I need to deal with my ship

(sighs)

Well at least now that we know the cause of the problem, can we simply instruct the program to ignore the object and end.

HOLOTECH 2

I'm sorry Captain, the only way to interact with the program is do it through the holographic interfaces, like we had installed on your ship earlier.

SCOTT

If we were to interact via the interfaces could we shut it down then.

HOLOTECH 2

Absolutely, once the program is no longer expecting an event, we can instruct it to end.

KIRK

Can we replicate the technology here on board.

HOLOTECH 2

No sir, you would definitely need to use the interfaces here on Bontula.

KIRK THINKS FOR A SECOND AND SNAPS ON THE COMMUNICATOR IN FRONT OF HIM

KIRK

Uhura, get me Captain Jefferies.

UHURA

Aye sir, Captain Jefferies on the line for you.

KIRK

Captain, are your warp engines operable?

JEFFERIES

Yes sir, we have full warp capability.

KIRK

Any chance I can get you to run to the store for me?

JEFFERIES

Of course Captain what do you need?

KIRK

I need you to go to Bontula and retrieve the scientist and equipment from a technical test we did yesterday, and given our predicament I need it yesterday.

JEFFERIES

No problem, we should be able to make Warp 9 for little while and Warp 8 for the rest of the way.

SPOCK

Assuming a quick turn around at the planet, that would mean approximately an 8 hour trip.

HOLOTECH 2

We'll be ready here Captain as soon as the Constitution arrives.

KIRK

Very well, Gentlemen it goes without saying we are in your hands.

JEFFERIES & HOLOTECH 2

Understood.

KIRK

Very well, Kirk out.

Mr. Chekov, return back to your station, until I figure out what to do with you.

CHEKOV

Yes sir!

CHEKOV EXITS.

McCOY

Don't be too hard on him, Jim. If I recall he's not the only one in the room to ever reprogram a computer so he could win a command simulation.

KIRK SHOOTS McCOY A LOOK INDICATING THAT HIS ATTEMPT AT HUMOR IS OVER

McCOY

I better get back down to sick bay.

KIRK

(coolly)

Yes, you better

SPOCK UNDERSTANDS THAT McCOY IS REFERRING TO KIRK'S KOBIAISHI MARU TEST THAT HE RIGGED, BUT SCOTTY IS NOT IN ON THAT SECRET AND HE INTENDS TO KEEP IT THAT WAY. SPOCK CHANGES THE SUBJECT.

SPOCK

Mr. Scott seeing that there is no way to affect the computer until the scientist arrive, please begin repairs on the ships engines and transporters.

SCOTT

Aye sir, right away.

SCOTTY LEAVES

KIRK

Well Mr. Spock, do you think I'll ever learn not to allow exceptionally smart computers on to my ship

SPOCK

One can hope sir.

KIRK

(with a grin)

Well Spock, was that humor laced with sarcasm? The stress really must be getting to all of us then.

SPOCK

I never joke Captain.

KIRK SMILES , HE AND SPOCK STAND AND EXIT THE BRIEFING ROOM.
SCENE FADES

SCENE OPENS WITH KIRK VOICE OVER READING IN TO THE LOG WHILE
THE ENTERPRISE DRIFTS OFF KILTER CLOSER TO THE RAGING BLACK
HOLE

KIRK (V.O)

Captains Log Stardate 6828.33. The Constitution has just arrived back from Bontula with the scientist and equipment that will hopefully allow us to regain control of the ship before it is crushed within the Black Hole RX J1899. Scotty has managed to repair the warp engines, and transporters, but without computer control they still remain useless. His department and the scientist are setting the equipment back up in cargo bay 3, with less than 9 hours to go before we reach the event horizon we have precious little room for error. I have ordered all the previous participants in the experiment to report to Mr. Scott so that there are no delays if they are needed. Mr. Spock and myself are headed down to the cargo bay now so that we can get things underway.

SCENE SWITCHES TO CARGO BAY 3 SETUP MUCH LIKE WE SAW IT EARLIER. KIRK AND SPOCK ENTER. CHEKOV IS ALREADY GEARED UP TO ENTER THE SIMULATION.

KIRK

Okay Chekov, once in the simulation fire the second tachyon pulse and that should resume the program, at which point the Dr. Bielski and his team can interface with it and shut it down.

CHEKOV

Understood sir.

HOLOTECH 3

Ready?

CHEKOV

Ready.

THE SCENE SHIMMERS AND THE CARGO BAY FADES AWAY TO CHEKOV STANDING ON THE BRIDGE OF A HEAVILY MODIFIED SOVREMENNY CLASS DESTROYER. IN FRONT OF HIM IS A RED BUTTON COVERED BY A SQUARE GLASS CASE. HE LIFTS THE CASE AND PUSHES THE BUTTON

THE SCENE SWITCHES BACK TO THE CARGO BAY WITH EVERYONE STANDING AROUND CHEKOV

CHEKOV

Captain I activated the tachyon beam

KIRK

(to Holotech 3)

Do we have control back.

HOLOTECH 3

(checks his readouts)

No Captain, no effect.

KIRK

Can he hear me?

HOLOTECH 3

He can now, I've shut of the cochlea transmitter.

THE SCENE SWITCHES BACK TO CHEKOV ON THE SHIP, KIRK'S VOICE
BOOMS GOD LIKE FROM ALL AROUND HIM

KIRK

Chekov nothing has happened here, the computer has not released control.

CHEKOV

Sir. all indications on the equipment here say that the beam bounced off one of the satellites and successfully entered the Enterprises nuclear reactors, at this very moment there should be a neutrino feedback beginning in the fuel rods, in a couple of ours they should go critical and create a very nice nuclear explosion.

KIRK

(to Holotech)

What's the problem?

HOLOTECH 2

Could be anything! The source code, Chekov's new object, we're going to need to run diagnostics!

SUDDENLY THERE IS A MASSIVE JOLT AND EVERYONE AND EVERYTHING
MOTION BLURS FOR A SECOND. RED ALERT KLAXONS SCREAM

KIRK RUNS TO A WALL COMM.

KIRK

Bridge! What the hell just happened?

SULU

Sir, the computer released control for less then a second, and a whole stream of unfinished commands executed throughout the ship, one of them was for navigation, we

never had the opportunity to execute proper station keeping before we lost control of the computer.

And with the warp engines ramped up for power output to the holo simulation, when navigation came back on we enter warp for approximately three thousandths of a second.

KIRK

Mr. Sulu, where were our last coordinates to?

SULU

The neutron star sir.

KIRK

(to no one in particular)

Which is now a black hole.

Sulu how much time before we reach the event horizon!

SULU

(pauses for dramatic effect)

Less then 2 minutes sir!

KIRK

I'm going to the bridge!

Spock you stay here with Scotty, do whatever it takes to stop this ship!

MEANWHILE ON THE CONSTITUTION

JEFFERIES

My God! The Enterprise just went to warp.

SCIENCE OFFICER

Sir we estimate they have less then 2 minutes before they reach the event horizon.

BACK ON THE ENTERPRISE KIRK RACES TO THE BRIDGE, THE TURBOLIFT DOORS OPEN JUST IN TIME FOR KIRK TO SEE THE FRONT EDGE OF THE EVENT HORIZON DOMINATE THE VIEW SCREEN

BACK ON THE CONSTITUTION THE CREW WATCHES IN HORROR AS THE ENTERPRISE DISAPPEARS IN TO THE BLACK HOLE.

THE SCENE SWITCHES BACK TO THE BRIDGE OF THE ENTERPRISE

UHURA

We're still here.

KIRK

(turns to science station)

Crewman, readings?

CREWMAN

Sir we are definitely beyond the event horizon.

KIRK

But I can still see the stars.

CREWMAN

Yes sir, that would be normal, light falling in to the black hole will appear just as it would on the outside, it simply can no longer escape the gravity of the singularity it will never again re-enter our universe.

THE COMM ACTIVATES.

SCOTTY

Scott to bridge!

KIRK

Go Scotty!

SCOTTY

Well sir, it would appear that Mr. Spock's theory about ramping up a subspace field in order to keep the ship protected, is correct sir. I called down to engineering and had my lads yank the magnetic interconnectors to the warp drive, with the engines powered up

for the holographic simulation, the resulting in flow of plasma created a bubble of subspace around us equivalent to if we were traveling at Warp 8

KIRK

Gentlemen you have earned a gold star for the day.

How long can we maintain this situation.

SCOTTY

Well sir the subspace field and the holo simulation combined are drawing an ungodly amount of power, and hour at most.

SPOCK

Captain, Spock here.

We have another issue to consider as well. We are still drifting towards the singularity if we get to close not even warp speed will be able to break the gravitational bond of the ship to it, we will be crushed by it's gravity.

KIRK

Can the Constitution come in and rescue us.

SPOCK

Sir we never discussed this theory with them, in their opinion we are probably already lost.

UHURA

and when we went in to warp for second our short range communications link was broken

KIRK

Uhura try your best to contact the Consitution

People we need to regain control of this ship, I'm open to any ideas

Do we know why the computer regained control for that short time?

HOLOTECH 3 (V.O)

Yes sir, we do, when Chekov executed the program within the main simulation, the holo systems computers and the Enterprises computer that was also running a version of the simulation became unsynced. When the simulation needed object code information it looked at the Enterprise's system again and at that point resynched the simulations.

System updates require substantially less computing power than actually running the simulation, at that point there was enough spare processing power to begin executing normal ship commands.

KIRK

Could we update again and use that down time to escape.

SPOCK

No sir, the update time is so small it would be impossible to enter new navigational coordinates, relock the magnetic interconnectors, and initiate warp in such a short amount of time.

A CREW MEMBER AT THE AUXILIARY WEAPONS STATION SPEAKS UP

LT. JANESIK

Sir I may have an idea.

KIRK

By all means Lieutenant, please tell us.

LT. JANESIK

Why not just play the holo simulation to its conclusion, wouldn't the computer be released once it's not expecting input anymore.

KIRK

(in to intercom)

Did you hear that down there?

HOLOTECH 3

Yes sir, Lt. Janesik is on to something, once the simulation has finished the monitoring demands will end and we should be able to reestablish control of the Enterprise's computer

KIRK

But how long will that take

HOLOTECH 3

5 minutes or 5 hours sir, it depends on how fast you or Chekov can defeat each other.

KIRK

(thinks it over)

Get things ready down there, I'm on my way back down.

THE SCENE CHANGES TO KIRK AND COMPANY BACK IN CARGO BAY 3
EVERYONE THAT WAS ORIGINALLY HOOKED UP IN THE TRAINING
SIMULATION IS ONCE AGAIN HOOKED UP TO THE SYSTEM

KIRK

Chekov, no more surprises please. You are to stand down as soon as you enter the simulation. We will destroy your ship and presumably that will end the simulation.

HOLOTECH 1

It should sir.

KIRK

It better or we're going to die a very real death.

Gentlemen let's get this started.

THE CARGO BAY SHIMMERS AWAY AND ONCE AGAIN CAPTAIN KIRK,
SPOCK, SCOTTY, AND DESALLE ARE STANDING ON THE BRIDGE OF THE
USS ENTERPRISE CVN 81

KIRK

Desalle get airborne with red flight squadron, full complement of air to ship missiles. Mr. Spock begin authorization for release of tactical nuclear missiles. Scotty get down to the reactor core and see if there is anything you can do to make it go critical. If for some reason destroying Chekov's ship doesn't win this, maybe destroying our will.

A CHORUS OF YES SIR'S ARE SPOKEN AND WE ARE TREATED TO A BEVY OF TRANSITIONAL SCENES. SEVERAL F-35'S LAUNCH FROM THEIR MAGNETIC

CATAPULTS, TWO MISSILE CRUISERS OPEN THEIR WEAPONS PORTS.
PERSONNEL ARE RUNNING ALL OVER THE SHIP AS SOME THE SPEAKER
SYSTEM BLARES FOR BATTLE STATIONS

SCOTTY IS SEEN OPENING PANELS NEAR THE REACTOR CORE.

KIRK

Spock get a hold of Chekov on his ship

SPOCK

Yes sir.

Mr. Chekov we have launched an assault on your Sovremenny Class destroyer, please
acknowledge

(pause)

No reply Captain.

KIRK

Different frequency perhaps? Did ships of this era even have a standard hailing
frequency?

SPOCK

I am not entirely familiar with this period in your planets history to accurately say sir.

KIRK

How long before Desalle's squadron reached Chekov.

SPOCK

About 10 minutes sir.

KIRK

If Scotty's estimates are right that doesn't leave a lot of time before the subspace field
around the ship gives out.

SPOCK

Less then 20 minutes sir.

KIRK

Scotty how are you doing down there.

SCOTTY

Well sir, I'm at what I assume is the main computer interface for the reactor core, the system is remarkably simple to get information from. I'm going to attempt to shut down the cooling system in hopes of creating a melt down of the reactor.

KIRK

Good work stay on it Scotty.

DESALLE

Red Squadron to Enterprise, we have located the destroyer and are going weapons hot.

All pilots fire on my command.

Fire!

DESALLE

Fox 1

PILOT 2

Fox 1

PILOT 3

Fox 1

PILOT 4

Fox 1

WE SEE 4 SURFACE TO SHIP MISSILES STREAK AWAY FROM THE F-35'S
AND INTO THE DESTROYER, COMPLETELY OBLITERATING IT.

THE SCENE CHANGES TO CHEKOV, WHO WAS NOT ABOARD THE SHIP, BUT
IN A MILITARY HUMVEE RACING TO A RADIO TRANSMISSION COMPLEX
COVERED WITH SATELLITE DISHES AND ANTENNAS

KIRK

Dr. Bielski we've destroyed Chekov's ship do we have control of the Enterprises computers?

HOLOTECH 2

No sir, still locked out, we're running diagnostics now

WE SWITCH SCENES BACK TO CHEKOV HASTILY GRABBING A MIKE AWAY FROM A RADIO OPERATOR

CHEKOV

Captain Kirk, this is Chekov can you hear me!

KIRK

Yes Chekov, where are you, we destroyed your ship

CHEKOV

I wouldn't know sir, the simulation didn't put me back on the ship when we entered it. I was back at my headquarters on mainland China. I just barely got to a radio room to notify you.

SPOCK

That would explain his lack of communication earlier.

KIRK

Scotty any luck?

SCOTTY

Aye sir, as I said the interface is surprising simple and easy to modify. I've created an energy feedback loop very similar to what we use on our Enterprise to boost power for emergency shield generation. As well as I've disengaging the cooling system. That should heat the core up very rapidly. I'm executing the program now

HOLOTECH 3

Captain, what did you just do?

KIRK

Nothing, but Scotty just executed a program he created to overload the Enterprises reactor core. Why?

HOLOTECH 3

Because the bridge is indicating that the shields just popped on for a second. You're saying that Mr. Scott wrote a program from within the simulation on the CVN 81's computers.

KIRK

Yes he did.

HOLOTECH 3

That's something we never considered, hold for a second sir!

SUDDENLY THE ENTERPRISES (1701) COMPUTERS GARBLED VOICE SAYS
"SUBSPACE FIELD FAILURE IN 9 MINUTES"

HOLOTECH 1

Captain I can see what happened in the code. If you remember we told you the holo simulations programming is adaptive. When Scotty created the interface with nuclear reactor and used a similar scheme to the Enterprise's shield generation code when the holo system updated the program running in parallel on the Enterprises computer. It must have seen that the new code accurately adapted to the real Enterprises systems and sent the commands to there as well. It also allowed for minimal activity of the main computer.

KIRK

Yes?

HOLOTECH 1

Well sir, I think we can interface the aircraft carriers navigation and propulsion program directly in to the Enterprises main computer and use the holo simulation to maneuver the Enterprise out of here! I'm coming in to the simulation, have Mr. Scott come to the bridge.

KIRK

Scotty get up here, we may have a way out of this.

DR. BIELSKI ENTERS THE SIMULATION AND IMMEDIATELY RUNS OVER TO THE CVN 81'S NAVIGATION STATION.

SCOTTY ENTERS THE BRIDGE AND KIRK POINTS FOR HIM TO JOIN DR. BIELSKI

HOLOTECH 1

Mr. Scott I need you to feed me the Enterprises navigational subset parameters so that I can create an interface here.

SCOTTY

Aye, I know em like the back of my hand.

SCOTTY AND DR. BIELSKI WORK FEVERISHLY AND IN A FEW MINUTES EVERYONE IS LOOKING AT ONE OF THE CVN 81'S COMPUTER SCREENS BUT ON IT IS A SCHEMATIC OF THE 1701 WITH NAVIGATIONAL INTERFACES.

THE GARBLED ENTERPRISE COMPUTER VOICE SAYS "SUBSPACE FAILURE IN 1 MINUTE"

KIRK

It's now or never gentlemen!

SCOTTY'S HANDS PLAY OVER THE INTERFACE LIKE A MAESTRO AND THE SCENE SWITCHES TO THE OUTSIDE OF THE ENTERPRISE, THE WARP ENGINES LIGHT UP AND WE SEE THE 1701 ROTATE AND ENTER WARP.

THE SCENE SWITCHES TO THE OUTSIDE OF THE CONSTITUTION AND THE ENTERPRISE SUDDENLY DROPPING OUT OF WARP NEXT TO IT.

THE SCENE SWITCHES TO THE BRIDGE OF THE CONSTITUTION ERUPTING IN TO WILD CHEERS!

THE SCENE FADES AND OPENS BACK UP WITH THE USS. GRAPPLER TOWING THE ENTERPRISE TOWARDS STARBASE 19, THE CONSTITUTION BEHIND THEM.

KIRK

Captains Log Stardate 6828.49 We are currently under tow to Starbase 19 where the Enterprise will be under going major repairs and complete cleaning of it's computer system. I am happy to say that as a crew we are none the worst for our harrowing

*experience, and Mr. Spock has some “fascinating data” to deliver to Starfleet
Astrometrics about the inside of a black holes event horizon.*

THE SCENE CHANGES TO THE INSIDE OF A NICE LITTLE RESTAURANT ON
THE STARBASE AROUND THE TABLE SITS CAPTAINS KIRK AND JEFFERIES,
COMMANDERS, SPOCK AND SHEPARD, McCOY AND SCOTTY.

JEFFERIES

When we saw you enter that black hole, we thought you were all dead Jim.

KIRK

Matt, I'd be lying if I told you the thought didn't cross everyone's mind on the Enterprise
as well.

SHEPARD

Well I never thought I'd get to see that famous Captain Kirk survival skill for myself, but
it was a damn pleasure getting a front row seat to it.

KIRK

Well it helps to have the best crew in the fleet. Perhaps you'd like to join it?

JEFFERIES

Hands off Jim, leave some overly qualified people for the rest of us.

SCOTTY

Ya know tis one of the great things about being in Starfleet, you can always count on
your colleagues skill and bravery.

SPOCK

Given the difficulty in getting in to Starfleet academy one would consider it a foregone
conclusion that those traits would be standard.

KIRK

Not necessarily Mr. Spock, I've come across my share of questionable officers and corp.
members in my time, but they tend to get weeded out very quickly when assigned to
starship duty.

McCOY

Perhaps that's not so bad Jim

KIRK

Bones I wouldn't want it any other way.

(everyone chuckles)

THE SCENE CHANGES TO THE OUTSIDE OF THE STARBASE WITH IT'S
BEEHIVE OF ACTIVITY AND THE SUN RISING BEHIND THE PLANET THE
BASE ORBITS.

THE END.

END CREDITS

Authors Note

Thank you for taking the time to read this script, my first effort at writing anything of fiction, at length.

I've loved Star Trek for over 30 years and it has been a vehicle for me to meet some amazing people and do some amazing things.

I want to thank the Lord Jesus for blessing me with the ability to write and for giving me the comfort and time to do so. There are so many in the world that are not as blessed as I, with friends, family and good health. With Him all things are possible.

Thank you to my wife Amanda who Commander Shepard was based on, as well as my dad who Dr. Bielski is based, and finally thank you to Gene Roddenberry for planting the seed of this amazing and fun fictional universe to play in. I have met his son Eugene and know that he was more than just a great author, but also a great father.

You can have anything in life you dream, so don't ever stop dreaming.

Kind Regards and God Bless.

Charles E. Root Jr.

